



Lanternhollow

A Traveller's Guide to the Realm of Emberfall

Lanternhollow

Welcome, traveller. Mind your step, your purse and the locals' opinions.



“Families live under the earth beside luminous mushrooms. Not every shadow is Varrok's servant.”

People to meet: 10

Shops: 1

Bank counter: yes

Ask for: Lamplighter Fen, who knows where everything is and will tell you whether you like it or not

Every picture in this guide was taken in the game itself, by daylight, standing exactly where you'll stand.

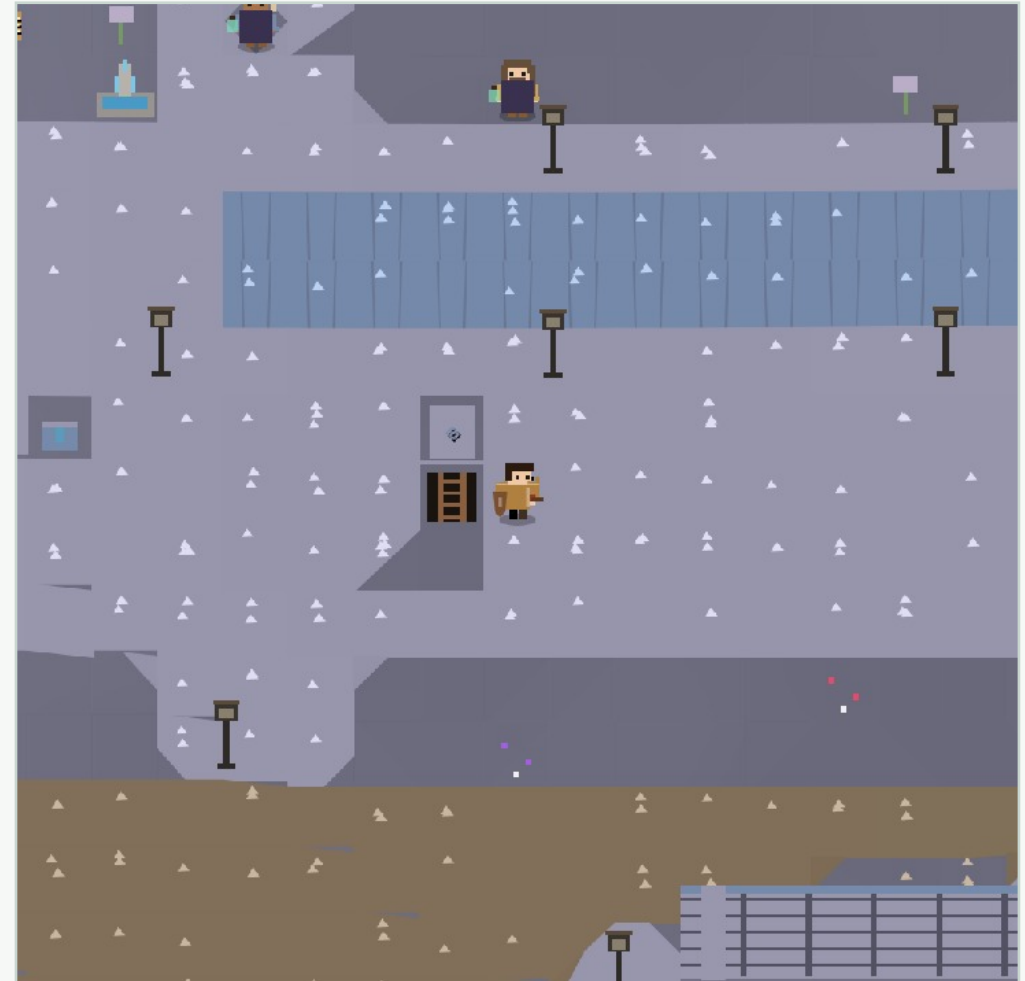
Things to do

Local pastimes, prizes and the occasional public embarrassment.



Moth-Keeper Ilse — roundup

Moth-Keeper Ilse needs 6 runaway glow-moths herded home once per day. Reward: 200 coins and 1 health potion. They hide in the dark corners. Down here, that's all of them. *"Our lanterns are lit by glow-moths. A bat scared six of them off. Without them we're just a hole with opinions."*



The riddle stone

First quench thirst, then grow shelter, finally light the ward. Touch the symbols in that order. Solve it for a reward. Shouting the answer at it does not count.

Shops, banks & landmarks

Where to spend coins, store them, and pretend you meant to buy that.



Vesper Spore-Harvester — sells health potion, mana potion, arrows, mind rune, bread, iron pickaxe, iron axe, empty vial and more.

Gideon the Wick-Cutter — bank counter. *“The vault is linked across the realm.”*

Hidden discoveries: 1 secret spot waits for sharp eyes. We won't spoil it; we're not monsters.

Gathering & stories

What grows, swims or sits stubbornly in the ground — and who needs a hand.

Local gathering

- Raw shrimp — a fair few
- Logs — a handful

Stories that start here

No quests start here — but the locals still gossip about the ones that do.

Quest details stay a surprise. Ask the townsfolk; they love an audience.



People & local tips

The faces you'll see, and what they'll say whether or not you asked.

Lamplighter Fen: *"Families live under the earth beside luminous mushrooms. Not every shadow is Varrok's servant."*

Gideon the Wick-Cutter: *"The vault is linked across the realm."*

Vesper Spore-Harvester: *"Supplies for the road. I also buy what you find."*

Glowmistress Umbra: *"Families live under the earth beside luminous mushrooms. Not every shadow is Varrok's servant."*

Myra the Fungal Baker: *"Mushroom bread, faintly glowing."*

Pipkin Tunnel-Rat: *"I know every shortcut down here."*

Old Mother Cavern: *"We hid families here when the kings went to war."*

Lumen the Lampwright: *"A good lamp is a friend in the dark."*

Shade-Sweeper Corvin: *"Even shadows need tidying."*

Moth-Keeper Ilse: *"Our lanterns are lit by glow-moths. A bat scared six of them off. Without them we're just a hole with opinions."*

Local tips

- Do the roundup early — prizes don't wait for latecomers.
- Bank your valuables before wandering off; pockets are optimistic, banks are realistic.
- The riddle answer is usually hiding in the town itself. Read the walls.
- Spore-Harvester buys what you find — sell the clutter, keep the shiny.
- Lanterns light the lanes at night. Monsters still use the lanes too.